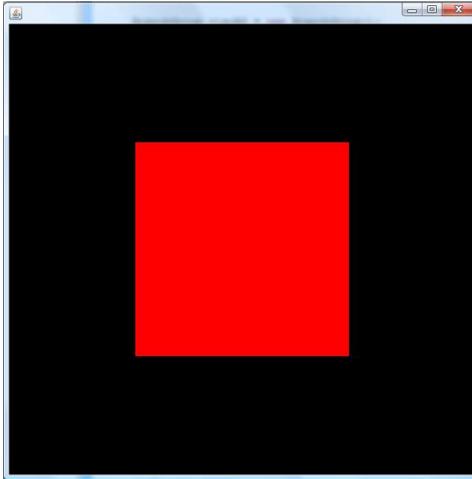


Exercise #1: Eclipse with Java3D

1. Download the [CubeTest.java](#) file, and save it as a file in *eclipse* under a project and a folder that you have created for this course.
2. Run the program should render the following figure:



3. Make necessary *modifications* to the *CubeTest.java* file so that you can do the following **within eclipse**:
 - (a) Change the size of the window;
hint: window's size is determined in the program by `setSize(600, 600);`
 - (b) Change the location of the viewer.
hint: use `viewer.set(new Vector3f(0.0f, 0.0f, 10.0f));` to define viewer.
 - (c) (Optional) Change the size of the cube;